



BOT BASH 2015

Official Event Rule Changes

1. No inspection, Honor system on Robot legality. +10 pounds allowed. Gross / obvious violations of robot rules will be identified by the referees and must be corrected before the robot continues. All other FIRST robot rules apply.
2. Each Alliance Station will have an additional 12 Grey Totes, bringing the total number of totes in each alliance station to 42 (from 30).
3. All Grey Totes in the landfill will be positioned right side up at the start of each match.
4. Before the start of a match, each alliance may invert or remove up to 5 Grey Totes from the landfill. Totes that are removed will be placed in the driver station.
5. Each Alliance will be given two additional Recycling Containers to place anywhere on their side of the field prior to the start of the match with the exception of the Auto Zone.
6. In Playoffs, Yellow Totes may be scored on the Scoring Platform as a Grey Tote.
7. In Autonomous, Robots that move completely into the Auto Zone will earn 2 points each. This replaces the Robot Set point values (4 points for all 3 robots in Auto Zone).
8. A second human player will be allowed to enter human player stations but may only interact with Litter and may NOT assist the other human player in using the Tote Chute.
9. Litter may be placed or thrown over the alliance wall at any time during the teleoperated period of a match (removes the 20 second end-game restriction).
- 10. Elimination Round Changes:**
 - a. During alliance selection, Alliance Captains will only be permitted to select from teams that are not Alliance Captains (No Seed 1 selecting Seed 2, etc).
 - b. The structure of the alliances and the elimination rounds will be subject to change based on the number of teams in attendance.